Committee Name: Publications Committee

Committee Purpose:

The Publications Committee is responsible for the content of the Chapter's bimonthly magazine, the *OC View*, and will strive to provide timely and education materials to the membership.

Committee Duties:

- 1. Solicit articles from qualified authors on a wide range of topics.
- 2. Review articles from other sources, such as other non-profit organizations or governmental departments for potential republication in the OC View.
- 3. Solicit articles from the Chapter President, various committee chairs and committee members to ensure that Chapter activities and interest are included in the publication.
- 4. Review and edit articles for relevance, educational value and informational content for the membership.
- 5. Proof articles for grammatical and typographical errors.
- 6. Communicate concerns with authors regarding inappropriate article content.
- 7. Determine ideas for future articles or photographs for inclusion in the magazine.
- 8. Periodically review layout, typesetting and cover page of the magazine and provide suggestions to Chapter staff for modifications.
- 9. Periodically review advertising quantities and pricing and provide suggestions to Chapter staff for modifications.
- 10. Review article submissions and determine the winner of "Author of the Year" on an annual basis.
- 11. Solicit new committee members based upon need for different business partner trade representation and skills necessary to act as an efficient editor.
- 12. Choose article for email distribution by the Chapter.

Meetings and Members:

- 1. Once a month, approximately 1.5-2 hours long; presently on the second Wednesday of every month at 9:00 am.
 - 2. The committee shall consist of no more than 15 Business Partner Members. There shall be no limit on the number of Manager or CAVL members.
 - 3. Members who miss either three consecutive committee meetings or four total committee meetings in a twelve-month rolling period will be subject to removal from the committee.